



INTRODUCTION TO CORELDRAW

COURSE DURATION: 1 Day

PRE-REQUISITES

Knowledge of at least one other program

COURSE OUTLINE

Introduction to CorelDRAW

Finding your way around
The Ribbon bar

Setting up a new drawing

Multi-page documents
The Smart Drawing tool

An introduction to objects

Duplicating and cloning objects
Transforming objects

Drawing objects

Using the drawing tools
The Guide Manager
Manipulating objects
Aligning objects
Filling objects with colours and patterns
Using Dynamic Guides

Editing objects

Combining, scaling, welding, intersecting and trimming objects
Converting straight-edged objects into curved objects
Understanding Beziers
Using styles and presets
Creating style formats
Using Corel PowerTRACE

Text special effects and output

Selecting and applying outlines
Advanced typographical controls
Special effects with text
The interactive Fit Text to Path tool
Adding perspective to objects
Creating visual effects such as envelope, lens effects, blend, extrude and contour

Printing from CorelDRAW

Before you print - a pre-flight checklist

Working with colour

Using Roll-ups
Working with spot and process colour
Using the interactive fill tools
Working with Pantone colours

Customising CorelDRAW

Creating your own palettes
Using CorelDRAW as a graphics database and linking to other applications

Practical exercises

Questions and answers

CREATIVITY AND EFFICIENCY

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